

Figure 3.5 As demonstrated in Chapter 2, convincing figures can be created by beginning with a head or torso rectangle, then adding legs and arms. More animated figures can be drawn by bending or curving the torso rectangle slightly, then positioning the head and limbs to indicate the desired gesture.

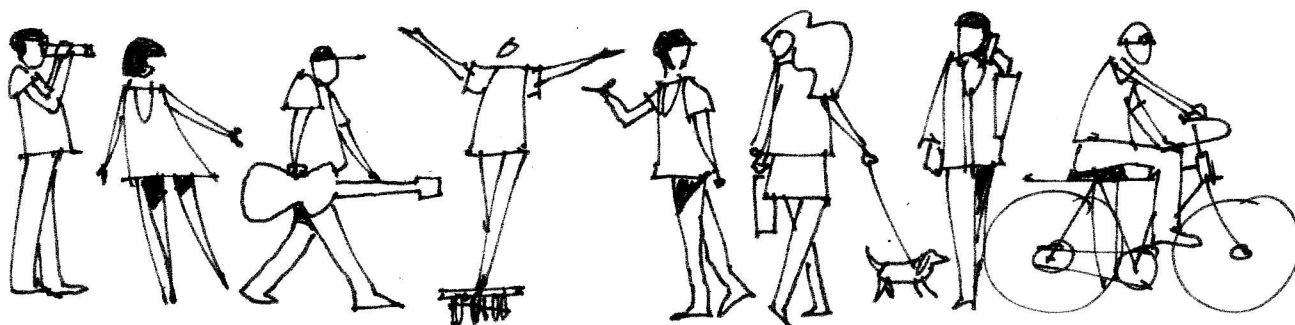


Figure 3.6 A remarkable range of poses can be achieved through variations of the torso, limb positions, and details.



Figure 3.7 Through careful observation and sketching of people on location, the simplified techniques described here can be adapted to give figures individuality and attitude.